

De lél

Backstory:

De lél was originally founded by the elves. Soon after elf inhabitation, dwarves claimed the western mountains. Not long after that Collel evolved from the native fauna of De lél. Hundreds of years after settlement a genetic problem developed in elven children. These elven children then had children of their own, but instead of those children being elven, they were human. In about the 500th year of settlement in the peaceful country De lél, rebels formed to the west of De lél., where they congregated and built weapons to aid their campaigns. Soon a capital of the rebellion was built and the strength of the rebel army grew larger. All-out war broke out and the east and west of De lél were in heavy battle. The war raged on for about 20 years. Finally, the people of east De lél took the last step and eliminated the rebellion and their home. Over the years people began to spring up in the west and form a new country. The west broke off from the east De lél and formed a new country called De zonder. The original elven inhabitants of De zonder died out and the dwarves moved to the southern mountains of De lél and dragon-people and orcs came to inhabit the land. This is how De lél and De zonder was founded.

Climate:

De lél's climate is moderately warm in summer with temperatures of about 24°C and in winter the temperature is freezing with regular temperatures of -2°C.

Architecture:

De lél's architecture is similar to that of medieval England. With small huts and village houses and the occasional stone castle or cottage/mansion/palace. In the mountain areas, smaller huts are built to accommodate for the harsher climate and in the forested areas treetop villages are built in adaptation to the different terrain.



Flora:

De lél has many unique specimens of flora, some include:

- The Cape Plant. This plant gets its name from the strong, large leaves that grow on it. These leaves are usually sewn together to make capes. The Cape Plant is common, and can be found in forests across all of De lél.



- The Fire Lily. The Fire Lily gets its name from the feeling of burning you get when you drink the flowers nectar. The nectar from this plant is extracted and used as a cure to a deadly disease called cepentioui. If left untreated, cepentioui will slowly attack a person's muscles and kill them from the inside out. It can only be cured by the Fire Lily's nectar. Fire Lilies grow only in marsh areas and cannot be grown anywhere else.



- The Caymar Tree. The Caymar Tree is a rare tree that grows in densely forested areas. It has the unique property of speed growth. The Caymar Tree takes only a year to get to full adult height and will grow at a steady rate of 2 inches a month. These trees are also incredibly sturdy and are great for building because of their strength. Most forest settlements are built on Caymar Trees.



Fauna:

De lél also has a range of special fauna, here is a list of the unique fauna:

- Hawkmoths. Hawkmoths are massive mammals of the sky. They have the appearance of giant moths with feathers and beaks. These creatures are usually docile, until breeding season (mid-autumn to winter) when they are extremely protective of their young. Hawkmoths usually inhabit the mountain areas.



- Ceptons. Ceptons are sea dwelling fish that have long thin eel like bodies and whale like fins and tails. They are extremely fast travelling at speeds of up to 100K an hour! These fish are also good for eating with a chickenish taste and salty skin.



Food:

The people of De lél eat mainly ordinary food e.g. bread, meat etc. but here are a few of De lél's delicacies.

- Cepton stew. Cepton stew is made from ceptons and mushrooms and cabbages. It is garnished with rosemary.



- Cervon. Cervon is made with a cape leaf wrapped around sliced pheasant and bread and tied with salted seaweed.



Peoples:

There are four races that inhabit De lél and two that inhabit De zonder. The races that inhabit De lél are:

- Elves
- Dwarves
- Humans
- Collel. Collel are humanoid beings that are humans crossed with animals. Each collel has their own animal, not necessarily their own species though. E.g. there could be a white cat collel and a tabby cat collel.

The races that inhabit De zonder are:

- Dragon people. Dragon people are a native people group from De zonder. They have the appearance of humanoid lizards with large bat-like wings and scaly tails.
- Orcs

Government:

De lél's government is made up of two representative councils. The first and main council (the representative council) oversees public works, finances, education, health and international relations. This council has the power to dismiss the second council. The second council (the law council) oversees the army police and law making.

Beliefs:

The people of De lél have a main belief that a mighty elf gained extraordinary amounts of power and became like a god. They also believe she made De lél. They call this elf god Alina meaning light and there are many temples in honour of her in De lél.

Minerals:

De lél has a few unique minerals:

- Sky Iron. Sky Iron is a super strong metal that can only be matched in strength with diamond, unlike diamond though, Sky Iron is super lightweight. Sky Iron is found only in high mountain caves or peaks.



- Crystal Iron. Crystal Iron is a diverse crystal that comes in hundreds of assorted colours and shades. Crystal Iron is about as heavy as standard crystal but it is as strong as diamond. Crystal Iron is very sharp and easy to carve. Crystal Iron is found in wet caves underneath marshes and swamps.



De léi (Elvish for the centre)



Key

- * = capita
- o = city
- T = town
- / = border
- ☁ = forest
- v = marsh
- ~ = plain
- ☉ = lake
- = desert
- ⌄ = mountain
- ☀ = volcano
- ~ = river
- ☉ = lake
- ☉ = tree
- Y = dark forest
- / = De léi border