

BARKLE

- You must reach at least 500 before end your turn and record your points.
- Set aside any dice that are worth points after each roll.
- If you roll the dice and do not receive any points you have Barkled! Pass the dice to the next person.
- The first player to get to 10,000 points wins!

5's = 50 point

1's = 100 points

1,1,1 = 300 points

2,2,2 = 200 points

3,3,3 = 300 points

4,4,4 = 400 points

5,5,5 = 500 points

6,6,6 = 600 points

Four of a Kind = 1,000 points

Five of a Kind = 2,000 points

Six of a Kind = 3,000 points

A Straight of 1-6 = 1,500 points

Three Pairs = 1,500 points

Four of a Kind + a Pair = 1,500

Two sets of Three of a Kind = 2,500

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