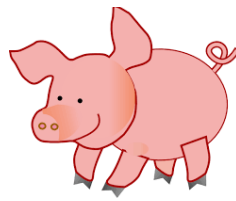


GREEDY PIG



| LEARNING FOCUS: | To be able to perform addition calculations mentally and to consider the elements of chance when rolling a dice. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---------------------------|---|-------------|-----------|--|--------------|-------------|-----------|---------|--|--|--|---------|--|--|--|---------|--|--|--|---------|--|--|--|---------|--|--|--|---------|--|--|--|---------|--|--|--|---------|--|--|--|---------|--|--|--|----------|--|--|--|--------------|--|--|--|
| AIM OF THE GAME: | To accumulate the highest total. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| NUMBER OF PLAYERS: | Anything from 2 to a whole grade! | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| EQUIPMENT: | <ul style="list-style-type: none"> - Choose between a 6 sided dice or a 10 sided dice. - Pen and paper for recording | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| HOW TO PLAY: | <p>Rule up a table to record the scores for the 10 rounds.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th></th> <th>Miss Curtain</th> <th>Miss Jordan</th> <th>Mrs Olsen</th> </tr> </thead> <tbody> <tr><td>Round 1</td><td></td><td></td><td></td></tr> <tr><td>Round 2</td><td></td><td></td><td></td></tr> <tr><td>Round 3</td><td></td><td></td><td></td></tr> <tr><td>Round 4</td><td></td><td></td><td></td></tr> <tr><td>Round 5</td><td></td><td></td><td></td></tr> <tr><td>Round 6</td><td></td><td></td><td></td></tr> <tr><td>Round 7</td><td></td><td></td><td></td></tr> <tr><td>Round 8</td><td></td><td></td><td></td></tr> <tr><td>Round 9</td><td></td><td></td><td></td></tr> <tr><td>Round 10</td><td></td><td></td><td></td></tr> <tr> <td style="text-align: right;">TOTAL</td> <td></td> <td></td> <td></td> </tr> </tbody> </table> <p>Round 1: Player 1 starts their turn for round 1 by rolling the dice. This number is their first total. They can then decide if they want to keep this total or keep rolling numbers to add to their total. At anytime the player can decide to end their round 1 turn and the total of what they rolled becomes their score for that round. However, if a player rolls a 6 (Greedy Pig) number their score for that round becomes 0. All the players have their turn for round 1. Whatever is scored for that round is locked in. Players record their round 1 scores in the scoring table. (example above)</p> <p>Round 2: Exactly the same format as Round 1. Players start at 0 and once again try to roll to build their score for this round. At any time a player can decide to stop their turn for that round and keep the total of what they have rolled as they scored. Once again, if they roll a 6 their score for that round is 0.</p> <p>10 rounds are played in exactly the same format. At the end each player adds up their total. Calculations should be performed mentally and checked by the other team mates before the final check is done with a calculator. The player with the highest score is the winner!</p> | | | | Miss Curtain | Miss Jordan | Mrs Olsen | Round 1 | | | | Round 2 | | | | Round 3 | | | | Round 4 | | | | Round 5 | | | | Round 6 | | | | Round 7 | | | | Round 8 | | | | Round 9 | | | | Round 10 | | | | TOTAL | | | |
| | Miss Curtain | Miss Jordan | Mrs Olsen | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 6 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 9 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Round 10 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| TOTAL | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VARIATIONS: | <ul style="list-style-type: none"> - You could have two Greedy Pig numbers – such as 6 and 0. - If a player rolls the Greedy Pig numbers the score they were up to goes to the player whose turn it is next. They get to keep that score and still have their turn. - You could assign different numbers to the numbers on the dice – e.g 1= 11, 2 = 12, 3 = 13. - You could play with more than one dice. <ul style="list-style-type: none"> • You could play with a 20 sided dice and assign several Greedy Pig numbers. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

