

Open up Unity Hub

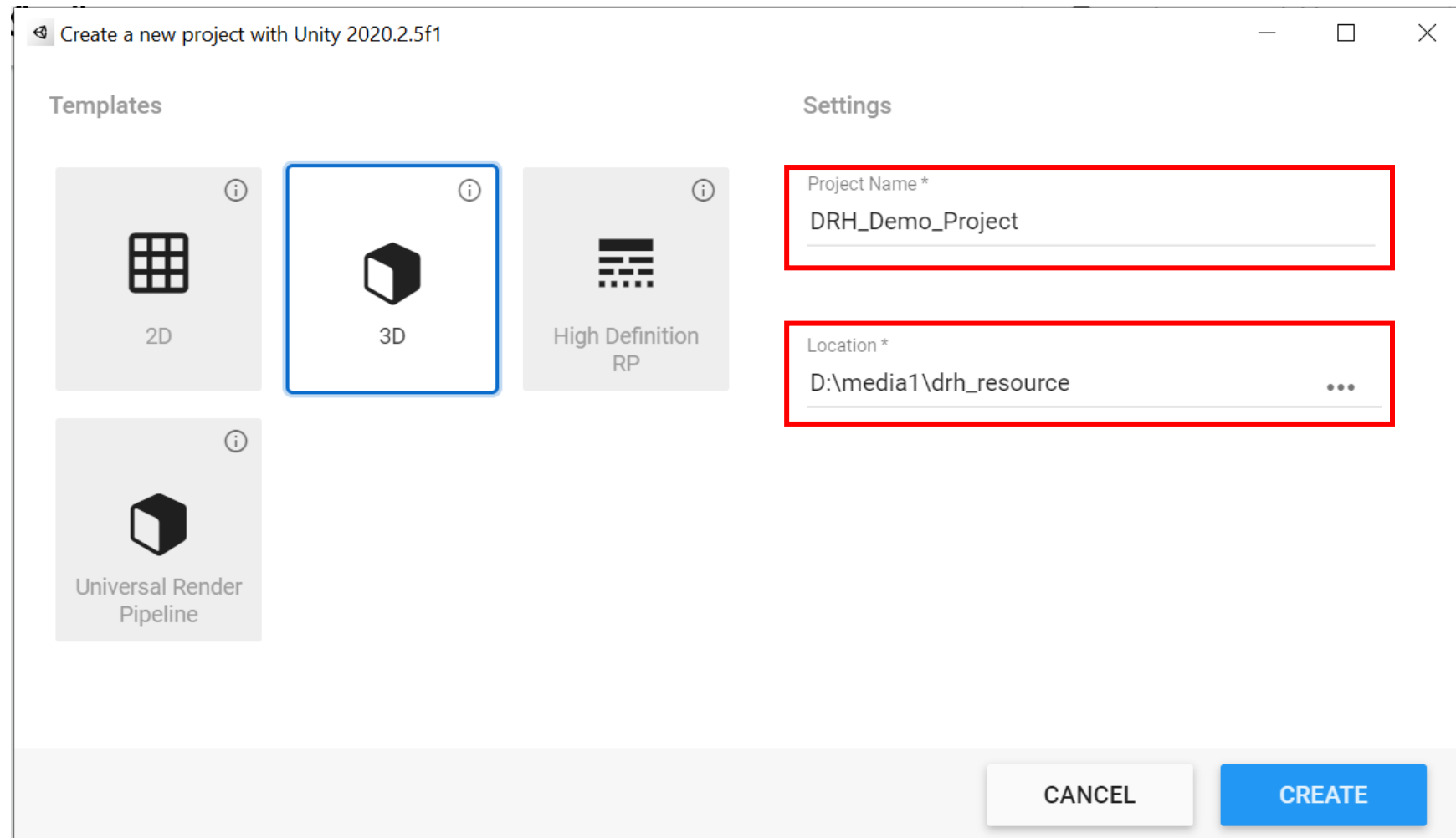
The screenshot shows the Unity Hub application window. The title bar reads 'Unity Hub'. The Unity logo is in the top left. A notification 'Hub 2.4.2 Available' is in the top right. The left sidebar contains 'Projects', 'Learn', 'Community', and 'Installs'. The main area is titled 'Projects' and contains a table of project entries. A red box highlights the 'NEW' button in the top right of the Projects section.

Project Name	Unity Version	Target Platform	Last Modified
<b>Media1_AR_Template</b> D:\media1\Group1\ARCHDRC103-20210304... Unity Version: 2020.2.5f1	2020.2.5f1	Current platform	a day ago
<b>Media1_AR_Template</b> D:\media1\Unity_Template\Media1_AR_Tem... Unity Version: 2020.2.5f1	2020.2.5f1	Current platform	3 days ago
<b>CyberBio_PUN</b> C:\Users\jacky\Desktop\CyberBio_PUN_11_... Unity Version: 2019.2.11f1	2019.2.11f1	Current platform	11 days ago
<b>CyberBio_PUN</b> ☼ Unity Version: 2019.2.11f1	2019.2.11f1	Current platform	8 months ago

Select "New"

New cloud projects are available, hit refresh to add them in the projects list.

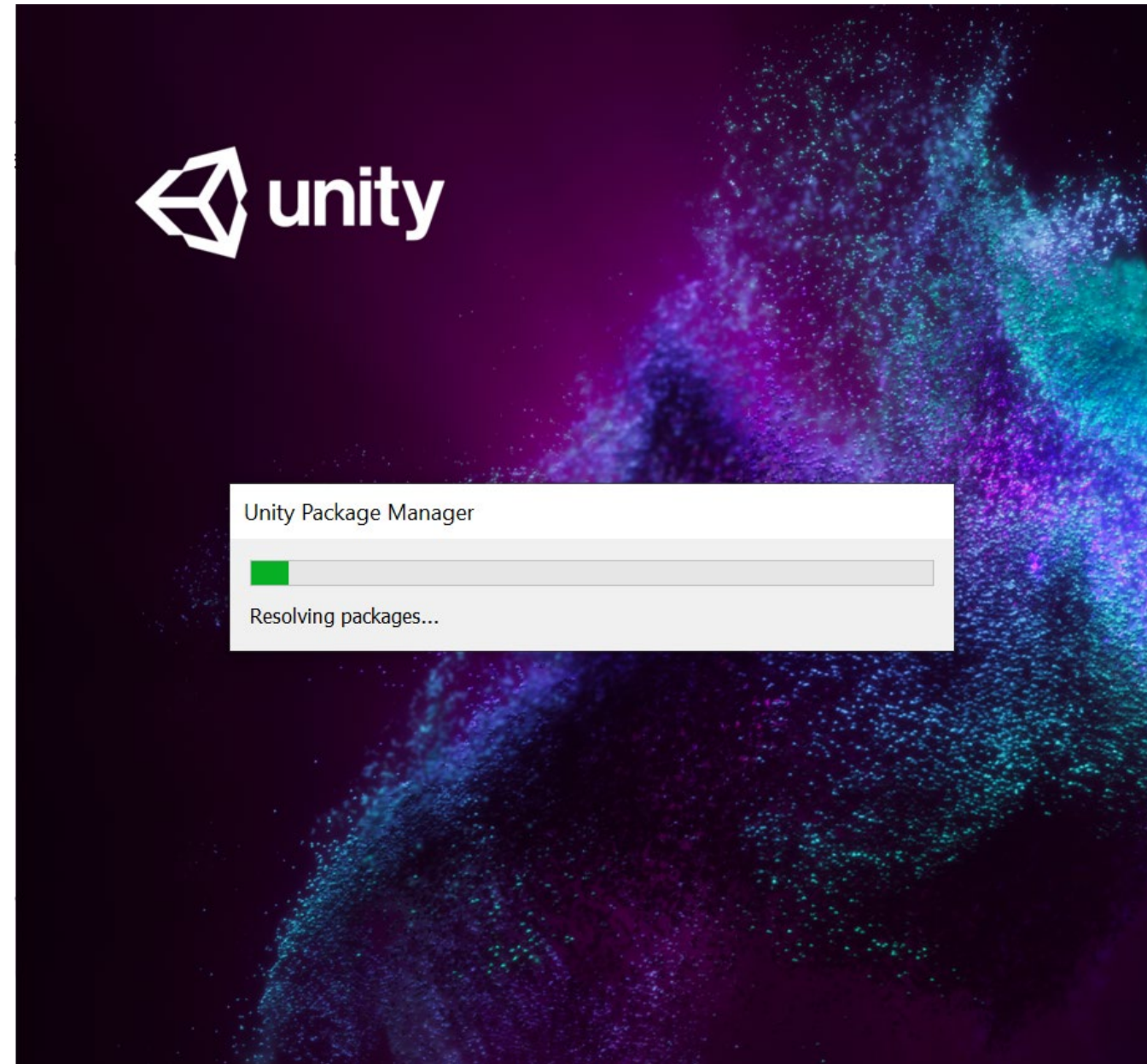
REFRESH



Set your Project Name

Set a location for your project.

Wait for Unity to resolve the packages, this process will take some time.



This is the default starting scene of a new Unity Project

